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## Invoking Native Applications from Java

Originals of Slides and Source Code for Examples: http://courses.coreservlets.com/Course-Materials/java.html

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## Agenda

- Integration options
- Invoking native programs
- Calling native functions

# Linking to Programs in Other Languages

#### Invoke the program at the OS level

- Use ProcessBuilder to invoke a random program, pass in arguments via the standard input, and read results via the standard output
  - Pros: easy to set up, can call arbitrary programs
  - Cons: limited argument passing, slow: big startup overhead

#### Use sockets

- Use regular sockets to exchange data
  - Pros: fast if on same machine, can split in future
  - · Cons: work to set up on both ends, need to parse data
- Use native methods
  - Use JNI to link C and Java code
    - Pros: fast: suitable for fine-grained interactions
    - Cons: lots of work to set up, requires C, C++, or assembly





#### Full path to Internet Explorer:

- C:\Program Files\Internet Explorer\iexplore.exe
  - Must use \\ to get \ in Java strings
  - The .exe extension can be omitted on Windows

#### Internet Explorer accepts command line arguments

- The initial URL to be displayed
  - Overrides homepage

## **Example: Code**

```
public class InvokeIE {
  public static void main(String[] args) {
    String url = "http://www.google.com/";
    if (args.length > 0) {
      url = args[0];
    }
    try {
      ProcessBuilder builder =
        new ProcessBuilder(
          "C:\\Program Files\\Internet Explorer\\iexplore",
          url);
      builder.start();
    } catch(Exception e) {
      System.out.println(e);
    }
  }
}
```



# Reading Results from Native Programs

#### **1.** Create a ProcessBuilder

ProcessBuilder builder =
 new ProcessBuilder("program", "argument");

#### 2. Start the process (referencing Process)

Process p = builder.start();

#### 3. Attach a Reader (to input, not output!)

 BufferedReader reader = new BufferedReader (new InputStreamReader (p.getInputStream()));

#### 4. Read results

Call reader.readLine() until result is null

#### 5. Close the stream

- reader.close();

## Example: Invoking the Unix "Is" Command

```
import java.io.*;
public class InvokeLS {
  public static void main(String[] args) {
    String flags = "-al";
    if (args.length > 0) {
      flags = args[0];
    }
    try {
      ProcessBuilder builder =
         new ProcessBuilder("/usr/bin/ls", flags);
      Process process = builder.start();
}
```

#### Example: Invoking the Unix "Is" **Command (Continued)** BufferedReader reader = new BufferedReader (new InputStreamReader (process.getInputStream())); String line; while((line = reader.readLine()) != null) { System.out.printf("Output: %s%n", line); } reader.close(); int status = process.exitValue(); if (status != 0) { System.out.printf("Error: process exited with %d.%n", status); } catch(Exception e) { System.out.println(e); } } }

### Example: Invoking the Unix "Is" Command (Indented Results)

Unix> ja	ava InvokeLS		
Output:	total 12		
Output:	drwxr-xr-x	2 hall	instruct
_	512 Nov 26	10:00 .	
Output:	drwxr-xr-x	6 hall	instruct
_	2048 Nov 26	09:38	
Output:	-rw-rr	1 hall	instruct
	1257 Nov 26	10:00 Invok	eLS.class
Output:	-rw-rr	1 hall	instruct
	846 Nov 26	10:00 Invok	eLS.java



## **Using Native Methods**

#### **1.** Create Java class with native method

- Method stub with declaration **native**
- Load shared library via System.loadLibrary

#### 2. Compile the Java code

- Use javac normally
- 3. Create a header file for the Java class
  - Use "javah -jni ClassName"

#### 4. Write a C program with designated function

- Must include *ClassName*.h and jni.h
- 5. Compile C program into shared library
  - Include path must incorporate *javahome*/include and *javahome*/include/*operatingsystem*

#### 6. Run the Java program

- Use java normally



## **Creating a Header File**

## javac HelloWorld.java javah -jni HelloWorld

– Result: HelloWorld.h

/\* DO NOT EDIT THIS FILE - it is machine generated \*/ #include <jni.h> /\* Header for class HelloWorld \*/

```
#ifndef _Included_HelloWorld
#define _Included_HelloWorld
#ifdef __cplusplus
extern "C" {
#endif
```

JNIEXPORT void JNICALL Java\_HelloWorld\_displayHelloWorld
 (JNIEnv \*, jobject);

•••



## Compiling C Program Into Shared Library

#### Must include the .h files for JNI

- General
- OS-specific

Solaris> gcc -I/usr/java1.5/include -I/usr/java1.5/include/solaris HelloWorldImp.c -o libhello.so

## **Invoking Java Program**

Solaris> java HelloWorld Hello world!

## Mapping Java Types to C Types (Primitives)

Java Type	Native Type	Size in Bits
boolean	jboolean	8, unsigned
byte	jbyte	8
char	jchar	16, unsigned
short	jshort	16
int	jint	32
long	jlong	64
float	jfloat	32
double	jdouble	64
void	void	

## Mapping Java Objects to C

- All calls are call by reference
- All Objects are jobject in C
- A few predefined jobject subtypes
  - jstring
  - jintArray, jshortArray, jlongArray
  - jfloatArray, jdoubleArray
  - jcharArray
  - jbyteArray
  - jbooleanArray
  - jobjectArray

## **Calling Java Methods from C**

- Call the function GetObjectClass
- Call GetMethodID
- Call CallVoidMethod

## **Summary**

#### Invoking operating-system programs is straightforward

- Use ProcessBuilder.start() to start program, optionally with command-line arguments
- You can read standard output
  - Attach BufferedReader to input stream
- You can use sockets to communicate
  - See earlier lectures
  - Very fast if both programs are on same machine

#### JNI provides tightest integration and highest-performance result

- Very low-level and tedious. Hard to maintain.



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# **Questions?**

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